CAMBRIDGE INTERNATIONAL SCHOOL, MOHAL KULLU CURRICULUM SESSION 2020-21

COMPUTER- III

	Content	March-June			
		Introduction to IPO Computer Devices	More on Keyboard and Mouse	Operating System	More on Microsoft Paint
	Outcomes	 Understanding working of computers with the help of Input Process Output cycle. Learning the advantages and limitations of computers. Learning about various Input, output, processing and storage devices. 	 Learning about various keys of keyboard. Using on screen keyboard. Understanding mouse and uses of mouse buttons. 	 Comprehending operating system (Microsoft Windows). Understanding desktop and its components. Learning:- Selecting/deselecting icons. Opening applications. Changing desktop background and screen saver. 	 Learning about various selection tools. Learning:- Moving and copying an object. Rotating and flipping an object. Resizing/skewing an object.

ant	July-November			
Content	More about Tux Paint	Working in MS Word	Introduction to Scratch	Movements of a Sprite
Outcomes	 Learning various magic tools. Learning about storyboard and using storyboard as a slide show. Performing operation of deleting a drawing. 	 Understanding various components in word window. Learning to type and edit text. Performing operations like selection, inserting, overtyping, moving, and deleting text. Learning to Use keyboard shortcuts for saving and opening a document. Performing operations like undo, redo, printing and exiting word. 	 Understanding computer language and introduction to scratch. Understanding main components of scratch window. Learning to move, draw and copy a sprite. Learning to save a project and open a saved project. 	 Learning to:- Create a new project. Change the appearance of a sprite. Make a sprite say something. Understanding Control block and sound menu.